

SHURE

Q5X[®] AquaMic Wireless Bodypack Transmitter

Quick Start Guide



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Q5X[®] Quick Start Guide Digital AquaMic

This Quick Start Guide is an overview. Users are asked to review the manual for detailed instructions.

The carrying pouch contains four parts:

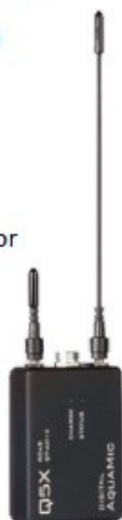
- Digital AquaMic transmitter (QT-AD10A or AL)
- SSMA Antennas (2.4 GHz and UHF)
- Charging dongle (6-pin Lemo to Micro USB)
- Charging cable
- Reset key

Users also need:

- Q5X Gateway (remote control)
 - Handheld MicCommander (QG-H2) or
 - Network Gateway (QG-N3)
- Shure Axient Digital receiver
- Microphone (6-pin Lemo connector)

Visit www.Q5X.com/support to:

- update the firmware
- register the warranty
- download the manuals



PREPARE: AquaMic Transmitter

- Connect the antennas to the labeled ports.
- Bring the transmitter out of storage mode (minimal battery draw) and into standby mode (detectable but the UHF radio is off) by using the charging dongle screwed into the charging port on end of the AquaMic.
- Plug and unplug a powered micro USB charging cable into the charging dongle.
- Replace the dongle with the 6-pin Lemo microphone.
- Do not over tighten the microphone or antenna beyond finger tight to avoid damaging the o-rings.

BATTERY LIFE:

AquaMic	8 hours @ 2/10mW	4 hours @ 20mW
AquaMic L	16 hours @ 2/10mW	8 hours @ 20mW

PREPARE: Gateway remote control (H2 or N3).

- Install the antennas on the top. (NEVER power the unit without the antenna in place.)
- Power the Gateway as instructed in its manual.
- Turn on the unit by pressing the power button.

PAIR: AquaMic and Gateway remote control (H2 or N3)

- The screen on the Gateway displays the serial number of paired transmitters.
- Press the <MENU> button to either scan for transmitters or add the serial number on the back of the AquaMic.

ADJUST: Set the functions in the two transmitter menus of the Gateway. Screen one includes: frequency, power on/off, battery level, mic mute/live and mic offset. Screen two includes: transmitter name, group, RF power, 2.4GHz channel, storage and reboot.

IR SYNC: Use IR Sync to form an audio channel between the transmitter and receiver. The receiver band must match the band of the transmitter.

- Select a receiver channel.
- Tune the channel to an available frequency using group scan or manually tune to an open frequency.
- Assure transmitter is in standby or on mode.
- Press the SYNC button on the receiver.
- Align the IR windows between the transmitter and the receiver so that the IR LED illuminates red.
- When complete, "Sync Success!" appears on the receiver.

USE TIPS: The AquaMic is waterproof to 10 meters. Audio quality and RF performance maybe be impacted if water is able to penetrate into a loose-fitting connector. To keep the AquaMic in top condition, rinse the AquaMic with fresh water after use, especially if used in saltwater.



KEY:

- 1 2.4 G antenna - For the RCAS control channel.
- 2 Audio input - Connects to a waterproof microphone with a six-pin Lemo connector.
- 3 UHF antenna - For RF signal transmission.
- 4 Serial number - Unique serial number for RCAS identification and control is on the back of the AquaMic.
- 5 IR port - Infrared sync with the receiver for set-up, initiating encryption and installing firmware updates.
- 6 Status LED - See manual for details on LED patterns and colours.
- 7 Charge LED - Red = charging, green= charged and flashing red/green = error.
- 8 Charging port - AquaMic charges through the same connector as the audio input using the charging dongle.
- 9 On/Off button - There is no manual power control button on the AquaMic to maintain the waterproof seal.
- 10 Belt clip holes - Allows vertical and horizontal placement.